

Crewlit: Multi-Agent AI Systems in Your Browser

CrewAI in a browser: define agents, tasks and crews in a Streamlit UI instead of a Python file.

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crewai in a browser, so that building a multi-agent system does not have to start with a python file.

it is a streamlit app for defining agents, tasks and crews, wiring them together, and running them with the output streaming back as it happens. you can do all of it from a script. what the app removes is the hour of boilerplate between understanding what a multi-agent system is and having one running.

a crew is a graph of agents with dependencies, and most people's first instinct is to build it as a list. the ui mostly exists to make the graph visible before you run it.

[view on github](#)

https://alexnodeland.com/timeline/240706_crewlit/